

Annual PBU Golf Classic

GENERAL GUIDELINES

CONTEST RULES:

1. Play will consist of all four players playing their first shot from their designated tee locations, whereupon the best ball will be selected. Women may play from the forward tees, if desired. From the best ball location all four players will play a second shot and so forth until hole is completed.
2. You must use at least two (2) drives from each player.
3. Up to the green, and in hazards, balls must be placed within one club length of the selected ball (Winter rules).
4. On the greens, ball must be placed at the exact spot of played ball. Putting may follow in any order.
5. Putts must be putted into the hole - no "Gimmies."
6. Scorecard for each hole **MUST** show the score made by the combination of the four players.
7. The rules of the DuPont Country Club are posted on the back of the scorecard and they are to be followed at all times.
8. Players must limit lost ball searches to 5 minutes.
9. At completion of round, mark and attest scorecard and return to the scoreboard.

GENERAL INFORMATION:

1. **Dress Code:** The Club does not allow "Jeans" of any variety. Men must wear shirts with collars and sleeves. "Bermuda" type shorts are allowed, anything cut shorter will not be allowed.
2. **Pace of Play Policy:** All groups will be expected to comply with the Club's Pace of Play. Additionally, they must maintain pace with the group in front of them. Marshalls are instructed to look for gaps in play, identify slow groups, and help the groups regain proper pace.
3. Prizes will be awarded to First, Second, Third and Fourth place teams.
4. Mulligans are available for purchase. The cost is \$10.00 each, maximum number - two per player. Mulligans can be used from anywhere, but may not be used on the #8 hole-in-one.
5. Prizes will be awarded for:
#5 - Closest to the pin
#10 - Straightest Drive
#11 - Longest Drive
#17 - Closest to the pin
Putting Contest - Putting Green
6. If you have any questions regarding play, consult the DuPont Country Club Pro.